

When I saw Rocket League on my discovery queue in Steam (gaming library), I didn't exactly know what kind of game it was until I got my hands on it. January 2020 was when I got this game, and it was amazing.

Rocket League is a very simple but complex game. In a short answer, it's soccer (English football) with cars, or how Psyonix, the publisher of Rocket League, called it "soc-car". Before Rocket League, Psyonix made two games in 2008. One was named "Monster Madness: Grave Danger" and the other called "Supersonic Acrobatic Rocket-Powered Battle-Cars (SARPBC)", which would be the predecessor of Rocket League. Only people that have the PS3 can play SARPBC

Today, 40 million people have downloaded Rocket League over the past few years, although only 1.5 million people play now. Rocket League has a wide fan base with a bunch of content creators, two of the most popular ones being SunlessKhan and Musty (amustycow). There is also something called "Rocket League Championship (RLCS) which is a tournament for the most elite players in the entire world.

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